

LEVEL
TWO

one-stop resource centre
for games developers

Formerly known as the Games Solution Centre (GSC) @ Blk 71, PIXEL Studios is a creative space that seeks to provide a rapid prototyping development environment for Singapore-based small-medium game enterprises to develop their games. PIXEL Studios also promotes game content through pavilions at key market events.



game development studios

This area is office space and houses private game development studios to game start-ups. Each studio can accommodate 5 people and can be reconfigured to fit up to 20 people.



seminar room

Networking events and seminars are at the core of this space. Learn from industry experts and leading digital brands through masterclasses and workshops, or network with like-minded creative talent here.



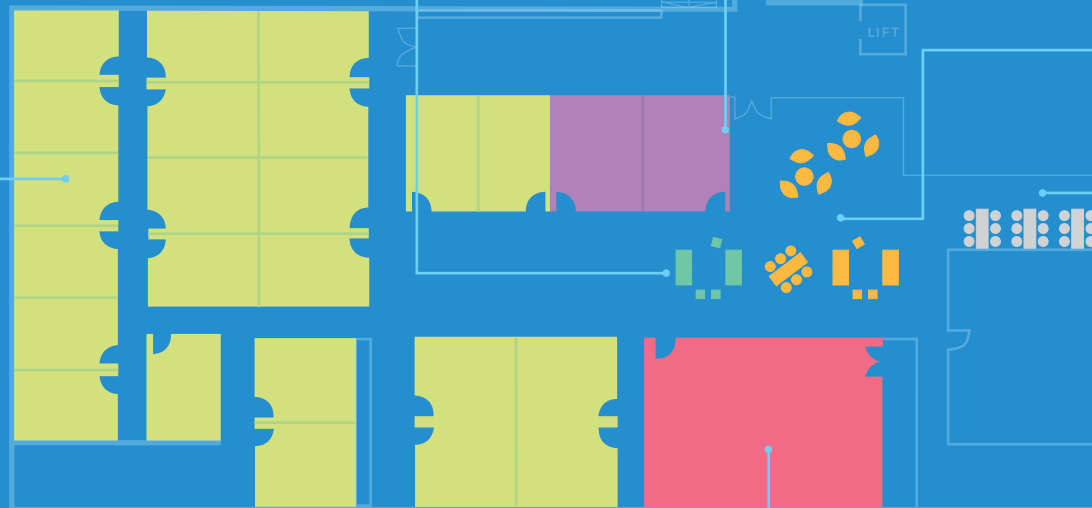
game testing & play area

Chill out with some of the latest console games or test your prototypes at this zone. The game testing and play area can host game consoles (PlayStation®, Xbox, Wii, etc), and each station can be hooked up with smart tablets and interactive PCs to showcase and test games.



themed meeting rooms

These themed meeting rooms serve as spaces for private meetings and discussions.



common area for meetings, hot-desking and filming

Mingle and connect at these various touch points to build creative ideas amongst fellow game developers.



pantry

Have a break at the pantry. Stocked with a variety of drinks, coffee and snacks, the pantry is for fellow game developers and guests to chill out and have their meals.